RESOLUTION 2003-37

A RESOLUTION CONCERNING APPROVAL OF THE GAME OF CASINO SURRENDER

The Indiana Gaming Commission (Commission) adopts the following resolution pursuant to the authority granted to it under IC 4-33 and pursuant to 68 IAC 1-2-6.

The Commission has considered the following factors:

- 1. IC 4-33-2-9 and 68 IAC 10-1-1 set forth those games that are approved for use in Indiana. Both IC 4-33-2-9 and 68 IAC 10-1-1 authorize the game of Blackjack in Indiana.
- Casino Gaming, LLC submitted the game of Casino Surrender for approval for play on Indiana riverboats. Gaming Laboratories International, Inc. ("GLI") reviewed the information and material submitted by Casino Gaming, LLC and found that the game of Casino Surrender is a variation of the traditional game of Blackjack.
- 3. Casino Gaming, LLC received conditional approval of the game for a period of six (6) months, pursuant to Resolution 2003-3, which was adopted by the Commission on January 10, 2003.
- 4. Grand Victoria Casino ("Grand Victoria") sponsored Casino Surrender by introducing the game to its casino floor following the conditional approval. Grand Victoria has indicated in writing that it wishes to continue offering the game of Casino Surrender.

NOW, THEREFORE, BE IT RESOLVED BY THE INDIANA GAMING COMMISSION, THAT THE FOLLOWING RESOLUTION IS ADOPTED:

SECTION 1: SCOPE

This resolution applies to all riverboat licensees and Casino Gaming, LLC.

SECTION 2: DEFINITIONS

The definitions set forth in IC 4-33-2 and 68 IAC apply to this resolution.

SECTION 3: APPROVAL OF THE GAME OF CASINO SURRENDER

The game of Casino Surrender is approved for use on Indiana riverboats. All riverboats who offer the game of Casino Surrender must have pre-approved rules of the game and layout schematics.

SECTION 4: EFFECTIVE DATE

This resolution is effective immediately.

ADOPTED THIS THE 12TH DAY OF SEPTEMBER, 2003.

THE INDIANA GAMING COMMISSION:

<u>Donald R. Vowels</u> (FACSIMILE)
Donald Vowels, Chair

Thomas Milcarek (FACSIMILE)
Thomas Milcarek, Secretary